



CHEER CANADA

# SCRIPT SHEET - BUILDING DIFFICULTY - ALLSTAR

DIVISION	STUNTS		STUNT	PYRAMID		TOSSES		
	• Difficulty of the skills • Percent of team participation • Variety of skills • Combination of skills (level and non-level appropriate) • Pace of skills performed		STUNT QTY COED QTY	• Difficulty of the skills • Percent of team participation • Variety of skills • Combination of skills (level and non-level appropriate) • Pace of skills performed				
TEAM NAME								
# ATHLETES								
PERFORMANCE	DIFF.		TECH.	DIFF.	DIFF.	TECH.	DIFF.	TECH.

DIVISION	STUNTS		STUNT	PYRAMID		TOSSES		
	• Difficulty of the skills • Percent of team participation • Variety of skills • Combination of skills (level and non-level appropriate) • Pace of skills performed		STUNT QTY COED QTY	• Difficulty of the skills • Percent of team participation • Variety of skills • Combination of skills (level and non-level appropriate) • Pace of skills performed				
TEAM NAME								
# ATHLETES								
PERFORMANCE	DIFF.		TECH.	DIFF.	DIFF.	TECH.	DIFF.	TECH.



# SCRIPT SHEET - BUILDING TECHNIQUE - ALLSTAR

DIVISION	STUNTS					PYRAMID					TOSSES				
	TOP (TOP PERSON) * B/S (BASES/SPOTTERS) * E/T/D (ENTRIES/ TRANSITIONS/DISMOUNTS) * SYNC (SYNC) * OM (OBVIOUS MISTAKES)					TOP (TOP PERSON) * B/S (BASES/SPOTTERS) * E/T/D (ENTRIES/ TRANSITIONS/DISMOUNTS) * SYNC (SYNC) * OM (OBVIOUS MISTAKES)					TOP (TOP PERSON) * B/S (BASES/SPOTTERS) * H (HEIGHT) * C (CRADLE) * OM (OBVIOUS MISTAKES)				
TEAM NAME															
PERFORMANCE	TOP	B/S	E/T/D	SYNC	OM	TOP	B/S	E/T/D	SYNC	OM	TOP	B/S	H	C	OM
	0.1	0.1	0.1	0.1		0.1	0.1	0.1	0.1		0.1	0.1	0.1	0.1	
	0.2	0.2	0.2	0.2	0.2	0.2	0.2	0.2	0.2	0.2	0.2	0.2	0.2	0.2	0.2
	0.3	0.3	0.3	0.3	0.3	0.3	0.3	0.3	0.3	0.3	0.3	0.3	0.3	0.3	0.3

DIVISION	STUNTS					PYRAMID					TOSSES				
	TOP (TOP PERSON) * B/S (BASES/SPOTTERS) * E/T/D (ENTRIES/ TRANSITIONS/DISMOUNTS) * SYNC (SYNC) * OM (OBVIOUS MISTAKES)					TOP (TOP PERSON) * B/S (BASES/SPOTTERS) * E/T/D (ENTRIES/ TRANSITIONS/DISMOUNTS) * SYNC (SYNC) * OM (OBVIOUS MISTAKES)					TOP (TOP PERSON) * B/S (BASES/SPOTTERS) * H (HEIGHT) * C (CRADLE) * OM (OBVIOUS MISTAKES)				
TEAM NAME															
PERFORMANCE	TOP	B/S	E/T/D	SYNC	OM	TOP	B/S	E/T/D	SYNC	OM	TOP	B/S	H	C	OM
	0.1	0.1	0.1	0.1		0.1	0.1	0.1	0.1		0.1	0.1	0.1	0.1	
	0.2	0.2	0.2	0.2	0.2	0.2	0.2	0.2	0.2	0.2	0.2	0.2	0.2	0.2	0.2
	0.3	0.3	0.3	0.3	0.3	0.3	0.3	0.3	0.3	0.3	0.3	0.3	0.3	0.3	0.3