



DEDUCTION SYSTEM

ALL STAR, SCHOLASTIC, GAME DAY & SPECIALTY

ROUTINE INFRACTIONS

ATHLETE FALL - .25

- Drops to the performance surface during tumbling and/or jump skills
Includes the following:
- Hand, hands or head down in tumbling or jump skills
- Knee or knees down in tumbling or jump skills

BUILDING FALL - .75

- Drops to a cradle and/or load in position from a stunt, pyramid and/or toss
Includes the following:
- Base or spotter drops to the performance surface during a building skill

MAJOR BUILDING FALL - 1.25

- Drops to the performance surface from a stunt, pyramid or toss by the top person and/or the bases/spotters
Includes the following:
- Top person drops to the performance surface
- Multiple bases and/or spotters drop to the performance surface
- Top person lands on base and/or spotter who drops to the performance surface

MAXIMUM - 1.75

- When multiple deductions should be assessed during a stunt or toss (by a single group) or during a pyramid sequence, then the sum of those deductions will not be greater than 1.75. During pyramids where a fall continues to effect other portions of the pyramid, the deduction will not exceed 1.75. Two separated pyramids will result in separate deductions. The MAX deduction for a pyramid will not exceed 3.5.

BOUNDARY VIOLATIONS - .25

- A .25 deduction will be assessed per occurrence for an athlete that makes contact with both feet outside the competition boundary. Stepping on, or just past the white tape is not a boundary violation.

RULE VIOLATIONS

TIME LIMIT VIOLATIONS - .25

Teams that exceed their division time limit will be subject to the following deduction:

- 1 or more seconds over time will result in a .25 deduction
- Judges will use a stop watch or similar device to measure the official time. Acknowledging the potential variance caused by human reaction speed and sound system time variations, judges will not issue a deduction until their stopwatch/clock shows a time that exceeds 2 seconds over the time limit.
- Skills performed after time limit may not be assessed.

SAFETY VIOLATIONS

- **-.50** Tumbling skills performed out of level and General Safety Guidelines will be issued a .50 deduction.
- **-1.0** Building skills performed out of level will be issued a 1.0 deduction.
- Skills performed out of level will not be counted towards difficulty

IMAGE POLICY - .25

- Inappropriate choreography, uniform and/or music, as well as violations that break the image policy will be issued a .25 deduction.

UNSPORTSMANLIKE CONDUCT DEDUCTION - 1.0

- -1.0 When an individual is in discussion with an official, other coaches, athletes and parents/spectators they must maintain proper professional conduct. Failing to do so will result in 1.0 deduction and removal of the individual or disqualification.

Includes the following:

- Inappropriate and deliberate physical contact between athletes during the event
- Abuse of equipment or any items associated with the event
- Using language or a gesture that is obscene, offensive, or insulting
- Using language or gestures that offend race, religion, color, descent or national or ethnic origin
- Failing to perform a routine
- Excessive appealing at score check (if available)
- Showing dissent towards scoring official decision by word or action
- Threat of assault to an event representative
- Public criticism of an event related incident or event official

