

Event:
Team:
Division:

Team Number:
Day:
Panel:

# Athletes	
Req. Majority	
Req. Most	
# of Males	



BUILDING - ALL STAR

STUNT DIFFICULTY COMMENTS

Skills performed do not meet 3.5 - 4.0 range	3.0 - 3.5			
4 diff. LAS by Most, 1 must be Elite	3.5 - 4.0			
4 diff. LAS by Most, 2 must be Elite	4.0 - 5.0			SD /5

STUNT EXECUTION COMMENTS

Top Person	-0.1	-0.2	-0.3		
Base/Spotter	-0.1	-0.2	-0.3		
Entries, Transitions & Dismounts	-0.1	-0.2	-0.3		
Synchronization	-0.1	-0.2	-0.3		
Obvious Mistakes		-0.2	-0.3		SE /5

STUNT/ CO-ED QUANTITY (SEE GRID)

0	3.5	4.0	4.2	4.4	4.6	4.8	5.0	
								Q /5

PYRAMID DIFFICULTY COMMENTS

Skills performed do not meet 3.5 - 4.0 range	3.0 - 3.5			
3 diff. LAS & 2 Structures by Most of the team	3.5 - 4.0			
4 diff. LAS & 2 Structures by Most of the team	4.0 - 5.0			PD /5

PYRAMID EXECUTION COMMENTS

Top Person	-0.1	-0.2	-0.3		
Base/Spotter	-0.1	-0.2	-0.3		
Entries, Transitions & Dismounts	-0.1	-0.2	-0.3		
Synchronization	-0.1	-0.2	-0.3		
Obvious Mistakes		-0.2	-0.3		PE /5

EXCLUDED IN LEVEL 1

TOSS DIFFICULTY COMMENTS

Less than Majority performed a toss	4.0			
Maj. performed a level appropriate toss (LAT)	4.5			
Maj. performed LAT ripple/sync same section	5.0			TD /5

TOSS EXECUTION COMMENTS

Top Person	-0.1	-0.2	-0.3		
Base/Spotter	-0.1	-0.2	-0.3		
Height	-0.1	-0.2	-0.3		
Cradle	-0.1	-0.2	-0.3		
Obvious Mistake			-0.3		TE /5

PERFORMANCE (Building judge(s) will be evaluating the performance during the building sections only. This score will be part of the average performance score.)

A team's ability to demonstrate high levels of energy and excitement while maintaining genuine enthusiasm and showmanship. This will include appropriate athletic impression.	9.0 - 10.0		Average with other performance scores	
			P /10	
			Total /35 (Level 1 /25)	

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Req. Most	



CHEER CANADA

TUMBLING - ALL STAR

JUMP DIFFICULTY			COMMENTS	
Skills performed do not meet 4.0	3.5			JD /5
Most performed 1 advanced jump	4.0			
Most performed 2 connected adv jumps, w sync & variety**	4.5			
Most performed 3 connected adv jumps, w sync & variety OR 2 connected adv jump + 1 addition adv jump, w sync & variety**	5.0			

**Tiny/Mini advanced jumps must be synchronized but do not require variety or connections for any range

JUMP EXECUTION				COMMENTS	
Approach	-0.1	-0.2	-0.3		JE /5
Arm Position	-0.1	-0.2	-0.3		
Leg Position	-0.1	-0.2	-0.3		
Landings	-0.1	-0.2	-0.3		
Synchronization	-0.1	-0.2	-0.3		

STANDING TUMBLING DIFFICULTY			COMMENTS	
Skills performed do not meet 3.5 - 4.0 range	3.0 - 3.5			TD /5
Most performed Level Appropriate Pass (LAP)	3.5 - 4.0			
Maj. same sync LAP (WORLDS Maj. performs Elite)	4.0 - 4.5			
Most performed same LAP & Maj. perform add. LAP (WORLDS Most performed Elite in same section)	4.5 - 5.0			

STANDING TUMBLING EXECUTION				COMMENTS	
Approach	-0.1	-0.2	-0.3		TE /5
Speed	-0.1	-0.2	-0.3		
Body Control	-0.1	-0.2	-0.3		
Landings	-0.1	-0.2	-0.3		
Synchronization	-0.1	-0.2	-0.3		

RUNNING TUMBLING DIFFICULTY			COMMENTS	
Skills performed do not meet 3.5 - 4.0 range	3.0 - 3.5			RTD /5
Less than Maj. performed LAP (WORLDS Maj. LAP)	3.5 - 4.0			
Majority performed LAP (WORLDS Most LAP)	4.0 - 4.5			
Most performed LAP (WORLDS Maj. Elite)	4.5 - 5.0			

RUNNING TUMBLING EXECUTION				COMMENTS	
Approach	-0.1	-0.2	-0.3		RTE /5
Speed	-0.1	-0.2	-0.3		
Body Control	-0.1	-0.2	-0.3		
Landings	-0.1	-0.2	-0.3		
Synchronization	-0.1	-0.2	-0.3		

PERFORMANCE (Tumbling judge(s) will be evaluating the performance during the tumbling sections only. This score will be part of the average performance score.)				
A team's ability to demonstrate high levels of energy and excitement while maintaining genuine enthusiasm and showmanship. This will include appropriate athletic impression.	9.0 - 10.0		Average with other performance scores	P /10

Total /30 (NT /10)	
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EXCLUDED IN NON-TUMBLING DIVISIONS

Event:
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OVERALL - ALL STAR

STUNT CREATIVITY		COMMENTS	
Stunt skills incorporated visual, unique or innovative ideas. This includes level and non-level appropriate skills.	2.0 - 2.5		
			SC /2.5

PYRAMID CREATIVITY		COMMENTS	
Pyramid skills incorporated visual, unique or innovative ideas. This includes level and non-level appropriate skills.	2.0 - 2.5		
			PC /2.5

DANCE		COMMENTS	
A team's ability to demonstrate a high level of energy and entertainment value which incorporates multiple visual elements including a variety of levels, formation changes, partner work, footwork and floor work. This includes technique, perfection, synchronization, pace and intricacy of dance moves performed.	9.0 - 10.0		
			D /10

ROUTINE COMPOSITION		COMMENTS	
A team's ability to demonstrate precise spacing in formations and seamless patterns of movement in transitions performed throughout the routine. This includes innovative, visual and intricate ideas, as well as, any additional skills performed to enhance overall appeal.	9.0 - 10.0		
			RC /10

PERFORMANCE (Overall judge(s) will be evaluating the performance during the whole routine. This score will be part of the average performance score.)				
A team's ability to demonstrate high levels of energy and excitement while maintaining genuine enthusiasm and showmanship. This will include appropriate athletic impression.	9.0 - 10.0		Average with other performance scores	
				P /10

PERFORMANCE TOTAL SCORE				
			=	/3 =
Building P /10	Tumbling P /10	Overall P /10	Total /30	P FINAL /10

Total /35	
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